

Revenue & Cost Analysis

PRACTICAL CLASS #3
SPRING 2025



Agenda

1. Cost Analysis
2. Business Model Canvas
3. Group Time



Revenue is the total income generated by the sale of goods and services related to the primary operations of the business.

***Costs** refer to the value of resources used or foregone to achieve a specific objective, typically in producing goods or services.*

Cost Essentials

- For businesses to be able to collect revenues, they need to incur **expenditures** to provide the goods/services sold and ensure the daily company operations. These include labour, raw materials, rent, depreciation, promotion expenses, and more
- Understanding costs is essential to understand a company's **profitability**, and hence its **sustainability** over the long term. Cost awareness is then a source of **competitive advantage**
- Any thorough analysis of a product or company is then relying on cost data to ensure proper **resource allocation** and **decision-making**

Types of Costs

- **Fixed Costs** are independent of output or activity, and remain constant within different levels of sales/production. Some examples include rent, admin salaries, or insurance
- **Variable Costs** are directly related with the production of each product unit, and may then have a bigger impact on the overall company profitability
- **Explicit Cost** are actual monetary expenses a company incurs while conducting business operations. These costs involve direct payment or a cash outflow.
- **Opportunity Costs** are the value of the next best alternative that must be forgone to pursue a certain action or decision.
- **Implicit Costs** are a type of opportunity cost that specifically relates to internal resources. They do not involve a direct cash outlay but are related to the firm's own resources.
- **Sunk Cost** is a cost that has already been incurred and cannot be recovered, regardless of future decisions. Since it cannot be changed, it should not influence decisions.



Profit

Is the financial gain a business or individual makes after subtracting all costs from total revenue

$$\text{Total Profit} = \text{Total Revenue} - \text{Total Cost}$$

$$\text{Total Profit} = (P \times Q) - (FC + VC \times Q)$$

Break Even

The **break-even point (BEP)** is the level of sales at which total revenue equals total costs, meaning there is **no profit and no loss**. It is the point where a business covers all its expenses but has not yet started making a profit.

$$\text{Break-Even Point (in units)} = \frac{\text{Fixed Costs (FC)}}{\text{Price per Unit (P)} - \text{Variable Cost per Unit (VC)}}$$











Business Model Canvas










It is a strategic tool that helps businesses and entrepreneurs visually map out and develop their business model.

It consists of **nine key components** that define how a business creates, delivers, and captures value:

1. Key partners - Who helps the company to succeed?
2. Key activities - What are the company's core operations?
3. Key resources - What assets are essential for the company?
4. Value proposition - Why do customers choose this product?
5. Customer Relationships - How does the company engage with customers?
6. Channels - How does the company sells their product?
7. Customer Segments - Who buys the product?
8. Cost Structure - What are the company biggest expenses?
9. Revenue Streams - How does the company make money?

Create Tesla Business Model Canvas

 Key Partners	<input checked="" type="checkbox"/> Key Activities	 Value Proposition	 Customer Relationships	 Customer Segments
	 Key Resources		 Channels	
 Cost Structure			 Revenue Streams	

<div> Key Partners</div> <ul style="list-style-type: none">Battery suppliersRaw material suppliers (mining companies for lithium, nickel, etc.)Manufacturing & automation equipment suppliersGovernment incentives & sustainability programs	<div><div> Key Activities</div><ul style="list-style-type: none">Vehicle manufacturing & R&DBattery innovation & supply chain managementSoftware developmentExpansion of charging networkMarketing through social media & events</div> <div><div> Key Resources</div><ul style="list-style-type: none">GigafactoriesBattery technology & supply chainAutonomous driving AI & data collectionTesla Supercharger networkStrong brand & customer base</div>	<div> Value Proposition</div> <ul style="list-style-type: none">Sustainable & zero-emission electric vehiclesHigh performance & accelerationAutonomous drivingSupercharger network for fast chargingMinimalist, futuristic design	<div><div> Customer Relationships</div><ul style="list-style-type: none">Direct online & in-store sales (no dealerships)Tesla mobile app for remote vehicle control & serviceSoftware updates that improve car performanceStrong brand community & customer loyalty</div> <div><div> Channels</div><ul style="list-style-type: none">Online direct-to-consumer salesTesla showroomsWord-of-mouth marketingSocial media influence</div>	<div> Customer Segments</div> <ul style="list-style-type: none">Tech-savvy & early adoptersEco-conscious consumersLuxury car buyersBusinesses & government fleets
<div><div> Cost Structure</div><ul style="list-style-type: none">Car production & manufacturing (Gigafactories, robotics, labour)Battery technology R&DSoftware developmentSupercharger network expansion & maintenanceLogistics, delivery, and after-sales service</div>			<div><div> Revenue Streams</div><ul style="list-style-type: none">Car salesFull Self-Driving (FSD) & software subscriptionsSupercharger network usage feesVehicle servicing & repairs</div>	